Chapter 1 Homework

- 1. [10 points] Compute the multiplicative inverse for each of the following, or explain why it doesn't exist. If the multiplicative inverse mod n exists, make sure to express it as a number in the range $\{0, \dots, n-1\}$.
- (a) 28 mod 97.
- (b) 28 mod 35.
- **2.** [20 points] Recall that $x \equiv y \mod N$ means N divides x y without remainder.
- (a) Show that

$$x \equiv y \mod N \implies x^a \equiv y^a \mod N$$
 for any non-negative integer a. (1)

Hint: You can prove this by induction on *a*.

For a non-inductive proof, it suffices to show that $(x^a - y^a)/(x - y) \in \mathbb{Z}$ (why?). Express this fraction as a polynomial in x and y. If you're stuck, try some small values of a (such as 2, 3, maybe 4) until you see the general pattern.

- (b) Show that the converse of this result is false, by giving a counterexample. That is, find non-negative integers x, y, a, and N such that $x^a \equiv y^a \mod N$, but $x \not\equiv y \mod N$.
- **3.** [10 points] What is $5^{2^{1000000}}$ mod 24?

Hint: Don't try to calculate $5^{2^{1000000}}$, since the exponent $2^{1000000}$ is over 300,000 digits long!

4. [10 points] What is $4^{1536} \mod 35$?

Hint: Don't try to calculate 4^{1536} directly, since it has over 924 digits. Use the following extension of Fermat's Little Theorem: If p and q are distinct prime numbers and the integer a is not a multiple of pq, then

$$a^{(p-1)(q-1)} \equiv 1 \bmod pq.$$

¹This extension of Fermat's Little Theorem is a special case of Euler's Theorem, which you may look up. This should not be confused with Euler's identity ($e^{i\pi} + 1 = 0$) or Euler's formula in graph theory or the zillions of other things Euler did. No wonder they called him "the prince of mathematicians".

5. [10 points] The fast modular exponentiation algorithm on page 19 also works for fast (non-modular) exponentiation; simply leave off the modN part. However, note that x^y will do multiplications by 1, which are useless; for example, it computes x^1 as

$$x^{1} = x \cdot x^{0}$$
 make recursive call
= $x \cdot 1$ return value from recursive call
= x

We can get rid of these useless multiplications by adding the statement

if
$$y = 1$$
: return x

before computing z in line 3 in the original version of the algorithm.

- (a) [5 points] How many multiplications does this revised fast exponentiation algorithm use to compute a^{15} ?
- (b) [5 points] Find a method to calculate a^{15} using fewer multiplications than in part (a).