

Chapter 7 Homework

In a linear programming problem, one of three possibilities may occur:

- There may be a unique optimal solution.
- There may be a optimal solution, but it's not unique.
- There may not be a optimal solution.

When asked to identify an optimal solution, make sure to identify which of these three cases occurs.

1. [10 points] Consider the feasible region given by the constraints

$$\begin{aligned}x_1 + 2x_2 &\leq 8 \\x_1 &\leq 6 \\x_2 &\leq 2 \\x_1 &\geq 0 \\x_2 &\geq 0\end{aligned}$$

- (a) Plot the feasible region.
- (b) What are the vertices of the feasible region?

2. [10 points] Identify the optimal solutions of the following linear programming problems, over the feasible region described in Problem 1.

- (a) Maximize $3x_1 + 2x_2$.
- (b) Maximize $x_1 + 2x_2$.

3. [5 points] For the linear program

$$\text{minimize } 8y_1 + 6y_2 + 2y_3$$

subject to the constraints

$$\begin{aligned}y_1 + 2y_2 &\geq 3 \\2y_1 + y_3 &\geq 2 \\y_1 &\geq 0 \\y_2 &\geq 0 \\y_3 &\geq 0\end{aligned}$$

give the optimal value of the objective function.

Hint: Although this is a 3-variable problem, it is *very* easy to find the optimal value of the objective function. Note that I am not asking you to find the optimal solution (y_1, y_2, y_3) , just the optimal value of the objective function. This can be done with only a tiny amount of calculation.

4. [10 points] Consider the feasible region defined by the constraints

$$x_1 + x_2 \geq 8$$

$$x_1 \geq 2$$

$$x_2 \geq 1$$

- (a) Plot the feasible region.
- (b) What are the vertices of the feasible region?

5. [10 points] Identify the optimal solutions of the following linear programming problems, over the feasible region described in Problem 4.

- (a) Minimize $2x_1 + 3x_2$.
- (b) Maximize $2x_1 + 3x_2$.

6. [10 points] The Acme Corporation makes giant springs, rideable rockets, and anvils. The following table gives the per-item profit, as well as the manufacturing requirements, of each product (with costs being in dollars and times being in hours):

item	profit	iron (pounds)	packing cost
spring	5	10	3
rocket	10	6	8
anvil	15	5	1

Suppose that we have 200 pounds of iron, and that we can afford only \$400 to spend on packing.

- (a) Set this up as a linear program, using s , r , and a to denote the number of springs, rockets, and anvils we're going to make. To save sapce, you may write this in matrix-vector form.
- (b) Find the optimal choice of r , s , and a , as well as the maximal profit this strategy yields.

Please show your work. Depending on how you solve the problem, this may involve a screen shot.

Suggestion: You'll most likely want to find some auxiliary software to do this.

- Mathematica™ has a built-in `LinearProgramming` function.
- There are packages that solve optimization problems for both C++ and Python.
- You can certainly find web pages that solve linear programs. If you use such a page, please include its URL.